Media-Savvy Scientific Literacy: Developing Critical Evaluation Skills by Investigating Scientific Claims

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Students must learn content knowledge and develop scientific literacy skills to evaluate and use scientific information in real-world situations. Recognizing the accessibility of scientific information to the average citizen, we developed an instructional approach to help students learn how to judge the quality of claims. We describe a project-based applied learning (PAL) approach that utilizes engaging questions about biological issues relevant to students. Working through these projects, students are challenged to evaluate sources of information and communicate their understanding of scientific claims. We discuss challenges that students encounter and offer suggestions for enacting this approach in a general-education college classroom.

Key Words: Investigating scientific claims; project-based learning; enhancing student learning; scientific literacy; argumentation; STEM education reform.

In the past few decades, there has been enormous effort to advocate for science curricula that prepare adults for navigating our scientifically and technologically complex society (AAAS, 1990, 2010; Bybee, 1993; Millar et al., 1998). From deciding on a course of action for medical therapies, to understanding the relative risks and benefits of vaccination, to discriminating among various dietary plans, adults are bombarded with contradictory claims. Many of our current science curricula fail to prepare adults to evaluate the quality of sources of scientific information and weigh evidence to make informed decisions about scientific claims (Bramble & Workman, 2007; Bray Speth et al., 2010; Osborne, 2010; Porter et al., 2010). Faculty would like to see a greater effort put toward teaching these skills (Coil et al., 2010; Brewer & Smith, 2011). With the Internet and other media increasingly serving as the major source of scientific information for scientists and the public (Fox & Jones, 2009), information literacy skills must comprise a critical component of instruction (Porter et al., 2010). However, most science courses do not include instruction on evaluating sources, and without this ability, students acquire erroneous conceptions and fail to improve their understanding of scientific issues (Wiley et al., 2009).

In response to the evident need for curricula specifically designed to focus on the scientific literacy involved in evaluating source quality and weighing evidence, we created an approach called project-based applied learning (PAL). This curriculum was specifically designed for students fulfilling their general education (Gen Ed) science requirement, and as such was designed to nurture habits of thinking and emphasize connections to everyday life (Meinwald & Hildebrand, 2010). Each project revolves around authentic life situations that provide opportunities for adult students to develop source-evaluation and argumentation skills while simultaneously engaging their interest. The guiding principle for each project is to allow students to focus on what the National Science Education Standards advocate as using “scientific information to make choices that arise every day,” “engaging intellectually in public discourse and debate,” and “sharing in the excitement and personal fulfillment that can come from understanding and learning about the natural world” (National Research Council, 1996). We discuss the challenges encountered and make suggestions for enacting PAL curricula in the often large-enrollment Gen Ed college classroom.

**In project-based instruction, students choose a project of interest and engage in collaborative investigation about a compelling problem.**

We chose to adopt a project-based science instructional approach because of its demonstrated potential to build students’ content knowledge as well their skills (Krajcik & Blumenfeld, 2006; Cook, 2009) while also providing an opportunity to integrate information resources.
Compelling Problems

Each PAL project begins by engaging students in an example problem that demonstrates how they can use biology content in their lives. For example, the PAL project “Worst Food in America” is first introduced to students by showing them a graphic from an online article highlighting a particularly unhealthy “Worst Supermarket Food.” Students are asked to read the graphic presented and brainstorm about what they found convincing, and what information they would need to know to improve the argument and sources of evidence used in the graphic. Their assignment is to use the information studied in class to create their own scientifically sound graphic that convinces someone of the unhealthy nature of a food (Figure 2). The “Worst Snack Food” example that students were shown, like many media pieces, contains little supporting evidence, so students are reminded that they need to generate either a graph or figure in their project that includes a figure legend stating their claim as well as an interpretation of the evidence described (i.e., their reasoning through a valid scientific argument to explain whether the evidence supports the claim—a warrant statement). They must also provide references and descriptions of how they concluded whether the sources that they used were reliable. The students are encouraged to communicate creatively, and their graphics often include compelling applications of the content (Figure 3).

Out-of-Class Investigation of Scientific Claims, Construction of Products, & Evaluation

Students work individually outside of class to find sources that support their claim. As a group in class, they evaluate the sources, reach a consensus, and assemble the best evidence for their claim as well as a graphic that communicates their findings. The process of giving and receiving feedback on their product rough drafts is one of the most important opportunities for improving students’ ability to both evaluate the quality of data and recognize flaws in scientific arguments. This process can be done online, but students often need personal consulting sessions that provide opportunities for the instructor to reinforce the elements of argumentation (claim, evidence, and warrants;
You will be creating a graphic to convince someone of the unhealthy nature of a food item. The “Worst Supermarket Food” graphic from Women’s Health Magazine that was shown in class is one example, but you are not limited to that format. Remember, you will need to find what you think is either a healthy or unhealthy food item and also find supporting evidence for your argument, including claim, evidence, and warrant.

The following is a list of great Internet sites where you can get information on nutritional content.

This website introduces you to the food label:
http://www.healthcare.uiowa.edu/fns/nutritional/foodlabel.htm

These sites can produce nutrition information for many foods:
- http://www.nutrientfacts.com/ (basic foods.)
- http://caloriecount.about.com
- http://www.fatcalories.com/ (just fast food restaurants.)

Don’t forget, you will also have to find valid sources to back up your claim that a specific food item is unhealthy.

**PROJECT RUBRIC (100 POINTS)**

*Project Title*: Expresses a clearly stated claim that is evaluated in the project. (4 points)

*Understanding and Relevance*: Scientific concepts and terminology are concisely defined; enough detail and background are provided. Content should be targeted to your peers as an audience. It should be meaningful, relevant, and presented in the context of larger community issues and societal ethics (e.g., harmful or beneficial to humans). (20 points)

*Evidence: Figures/graphs and references*: Evidence to support the claim is described/provided. Figures and graphs are used to educate and persuade. Quality and validity of scientific information sources are evaluated. Be sure to annotate the importance of each reference in supporting your argument, and describe how you evaluated its quality. You must reference your sources with literature citations. (40 points)

*Synthesis*: Figure legend provides reasoning through a valid scientific argument to explain whether the evidence supports the claim. Make a recommendation or conclusion based on your reasoning. (20 points)

*Team Reflection*: (12 points) Answers the following questions:

1. What issues did you encounter through the process of creating this project (e.g., while making graphs and finding resources)?
2. How did you weigh opposing evidence when developing your recommendation?
3. How do you anticipate using the skills you mastered doing this project in your life?

*Acknowledgments*: Describes team members’ contributions in terms of project components and activities required to complete the project. (4 points)
Toulmin, 1969). Students often need redirection to the suggested starting points and search terms for improving their Internet searches to avoid their almost exclusive reliance on Google or Wikipedia.

Final products are reviewed by instructors and peers, utilizing an online course management tool for grading rubrics that indicate three levels with detailed explanations for each rubric category: meets expectations, progressing, and needs improvement. Students earn a small number of points for providing this peer critique. Final project grades take into account suggested peer scores for each project. For example, the instructor first grades the project and then views a summary of all peer scores. If the instructor and peer scores differ, the instructor considers altering the score to reflect a consensus, but always provides the final assessment. Peer scores help the instructor view student perspectives in the area of understanding and relevance as well as assess how well students are progressing in their own ability to evaluate the quality of sources and the explanations of figures. Peer review has been shown to benefit the assessor (Li et al., 2010). Also, providing a student audience reinforces the project’s focus on communication to the general public rather than solely to the instructor. Students choose which of the five content areas they wish to investigate for these projects (Figure 4).

**Student Responses to PAL**

During the second year of the PAL curriculum, a survey was administered to students after each project. Survey questions focused on students’ self-direction and engagement during the projects. Students judged the PAL projects as realistic and relevant because they felt that the projects connected to their life experiences. Students reported that the information-seeking and evaluation activities, leading to making claims, played an important role in the projects and were realistic to everyday life. One student discussed the important role that scientific information could play in daily life: “There is always some pop science story in the news about how a popular food is bad for you, I wanted to learn how to investigate for myself.” Another student discussed the realistic nature of seeking scientific information: “Throughout our lives we are going to have to research different things and decide whether or not they are valid and what products could potentially put us or our loved ones at risk.”

Students indicated that the information seeking and evaluation activities, as well as group management processes featured in the projects, required them to take charge of their own learning experience. However, some students indicated that they were not prepared to take such a central role in their learning process. As one student mentioned, “I feel like this class in general is mainly about learning on our own. This is really scary for me because science is not my strongest area and I respond much better to more direction and structure.” However, this same student also discussed some positive aspects of this type of learning: “For these projects, we are responsible for the research and the organization of the results, which makes it vital for us to teach ourselves and exercise our critical thinking skills as adults.” Another student reported feelings about taking charge of the learning experience: “The project was very self-directed. Yes, there was a rubric, but it was really your own ideas and claims. No one forced you into boring subjects for research.” In general, students felt that the projects required them to take charge of their own learning processes, which was challenging for some students, but also rewarding.

Challenging students – expecting them to study, having high expectations, and introducing courses with substantial reading and writing, are all associated with growth in critical-thinking skills during their first 2 years of college (Roksa & Arum, 2011). This should be the goal of Gen Ed courses. Freedom of choice can help sustain students’ interest in a topic (Falk et al., 2007), and relating science to their own lives is one of the major factors in choosing to study a particular science (e.g., biology vs. chemistry; Osborne et al., 2003).

The PAL approach provides a way to engage students in solving compelling problems that foster the development of scientific literacy skills (e.g., finding and evaluating the quality of information sources and communicating a scientific argument). Instructors should be aware, however, that students often resist extra work that is required of them (Loughran & Derry, 1997). Moreover, students, unused to learning in this way, may indicate a preference for assessment by examination (Watters & Watters, 2007). These projects are not primarily designed just to introduce content, but rather to challenge students to develop scientific literacy skills to utilize that content understanding. Students discovering gaps in ability, developing...
increased awareness of the difficulty in weighing pieces of evidence and multiple interpretations, and developing skepticism are all part of science and should hold an important place in the Gen Ed science classroom (Germann & Aram, 1996; Crawford et al., 2000; Seethaler, 2005; Coil et al., 2010). Thus, introducing these projects and their complexities provides a way to develop skills that are often overlooked in college classrooms.

References


Figure 4. Content areas and their associated projects taught using the PAL curriculum.


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